

PROSECUTORS

PROSECUTOR SISTER SUPERIOR

M	T	SV	W	LD	OC
6"	3	3+	1	6+	2

AUFSTELLUNG

1x Prosecutor Sister Superior - Equipped with: Boltgun,
Close combat weapon
3-9x Prosecutor

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Boltgun RAPID FIRE 1	24"	1	3+	4	0	1
Boltgun RAPID FIRE 1	24"	1	3+	4	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Close combat weapon	Melee	2	3+	3	0	1
Close combat weapon	Melee	2	3+	3	0	1

ABILITIES

Ceaseless Vigilance

In your Shooting phase, this unit can select one visible enemy unit within 12". That enemy unit is nulled:

- While a unit is nulled, that unit has +3" detection range.

Daughters of the Abyss

Models in this unit have the Feel No Pain 3+ ability against Psychic Attacks and mortal wounds.

Purity of Execution

Each time a model in this unit makes a ranged attack that targets a Psyker unit, that attack has the [PRECISION] and [DEVASTATING WOUNDS] abilities.



WEAPON RULES

Rapid Fire

This ability always takes the form [RAPID FIRE X]. Each time you gather attack dice for a [RAPID FIRE] weapon, add X additional attack dice if the target unit was within half range of that weapon in the Select Targets step.

Example: If a [RAPID FIRE 1] weapon with an A characteristic of 1 targets a unit that is within half range, you would gather one additional attack dice for that weapon (for a total of two for that weapon).